

# Synchronization

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For the course "Communication"



#### **General Communication System**



#### What To Do



What to do : symbol synchronization, detection, decision



What to do : carrier synchronization, demodulation, symbol synchronization, detection, decision

# **Binary PAM**

Example Data : 0100110100...

Transmitted signal is a sum of the corresponding waveforms at appropriate positions



Problem of the receiver :

Measure the signal at correct instants and

Determine the 1-0 data sequence from the noisy signal

#### **Generation of Clock at Receiver**



The data signal should necessarily be designed to perform such an operation

A Phase Locked Loop (PLL) can be used if there are enough transitions in the signal

## Symbol Sync. Case



#### **Three Synchronization Approaches**



## **Symbol Synchronization**

The aim is to locally generate a signal that is synchronous to the incoming symbol signal



# **Back to Correlation**



negative high correlation

#### **Remember the Correlator output for Binary Rect. Pulses**



Having synchronization is equivalent to correct detection of symbols

# **Early-Late Gating**



# **Early-Late Gating**



We expect that consecutive early-late-measurements should be close. Average differences of absolutes (  $avg(|R_{early}|-|R_{late}|)$  ) should be zero. positive average difference = we are late (increase clock rate) negative average difference = we are early (decrease clock rate)

# Early & Late Measurements of Corr. Output



# **Another Simple Problem**



We need to generate required waveforms locally

# Basic Closed-Loop Phase Control Works for Carrier Sync (if r(t) is just a carrier)



note : there is no meaning in transmitting/receiving just a carrier. (conceptual)

#### What if *r*(*t*) is a BPSK Signal?



Hmw : What if r(t) is a QPSK Signal?

#### **Costas Loop**



This is for carrier sync and demodulation.

Baseband signal is then synchronized with and detected afterwards



Q : where do we get I & Q carriers?

